

Bat Inspection / Approval Process

- We only allow bats that are ASA approved to be used in all of the leagues we officiate.
- Umpires are required to inspect ALL bats at EVERY game.
- Teams should have the bats they intend to use for that game out and ready to inspect at least 10 minutes prior to posted game start time.
- Teams can greatly assist in the process by learning which of their bats are not approved and **STOP** bringing them to games where they **CANNOT** be used anyway.
- Step 1 Bats must have ASA 2000 stamp / ASA 2004 stamp / ASA 2013 stamp (new)



If bat does NOT have one of these stamps, STOP ... Bat CANNOT be used.

- **Step 2** - Bat must **NOT** be on the list of bats that have stamp and are no longer approved. As of April 24, 2016, this list contains 47 bats (18 Easton bats added for 2016).

If bat is on this list, STOP ... Bat CANNOT be used.

- **Step 3** - Inspect bats for any cracks, dents, burrs or rattles.

If bat has any of these conditions, STOP ... Bat CANNOT be used.

If a bat passes these 3 steps, then you can place a yellow "**Empire State Umpires Approved**" sticker on the taper of the bat.

If a player refuses to allow us to place a sticker on their bat, then they **CANNOT** use it.

If any bat **DOES NOT PASS ALL 3** of the steps above, it is the responsibility of the umpire to report to us the manufacturer, model number and team which had the bat. If the bat already has an ESU sticker, it is the responsibility of the umpire to remove the sticker. This is so that we can address the situation with the individual league and monitor any attempt to use the bat again.

If a player steps into the box with a bat that does not have an ESU sticker, that bat will be consider a **NON-APPROVED** bat and will carry any and all associated penalties.